

PICK ME UP

FLOAT LIKE A POLLEN, PICK LIKE A BEE!

Game Rules



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GOAL OF THE GAME

In Pick me up!, players use their stick to pick up tiles the fastest. Every round, players roll the three dice and try to locate Pollen tiles that match their expression, color, and number. Everyone plays at the same time, picking up all the matching tiles and adding them to their winnings until no more matching tiles are visible. Once a round ends in which there are 5 or more empty containers on the board, the game is over. The player who collected the most tiles wins!

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Pollen Tiles



Bonus Tiles



Honeybee Sticks



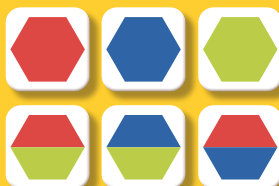
1 NUMBER DICE

The Number dice tells you the number of pollens that must be present on the tiles you need to pick up. If the dice is showing two numbers, you can pick up the tiles with the pollen count of one of the two numbers shown on the dice.



1 COLOR DICE

The Color dice shows the color of the pollens you can pick up. If the dice shows two colors, you can pick up the tiles with either of those two colors.



1 FACE DICE

The Face dice shows the various face of the pollen to pick up. But, when the symbol **X** appears, you can pick up a pollen with any face.



SET UP

- 1 Shuffle all pollen tiles and bonus tiles. Place them evenly in each space of the game tray.
- 2 Place 3 dice on the center space of the game tray.
- 3 Each player receives 1 stick.
- 4 Choose a starting player.



How to play

In Pick me up!, Player will played several rounds. Once there are 5 empty container spaces showing on the board, the game ends at the end of that round

Practice using Honeybee Stick!

1. Grip Honeybee Stick softly! Be careful don't grip too tough!
2. Picking tile and move toward you.
3. Grip harder, then tile will drop down.



- 1 Each player grip softly Honeybee Sticks there own. (be careful when you grip sticks. if grip too tight, tile could not drop down)
- 2 The first player roll all 3 dice in the middle space of the board. All players begin the round together, playing at the same time.

Note All player only can use one hand(which is griping stick).
- 3 Check the tiles that matches all the dice characteristics.

Example



Of the tiles with two red or green pollen on them, you have to find all the tiles with face.



Because there's an **X** on the Face dice, you have to find all the tiles with three blue pollen on them, regardless of the face.



- 4 If find the correct tile, use stick to pick that tile. move front of you, and grip harder stick! Then tile will drop down to you.
- 5 It's possible that there are multiple matching tiles on the board. pick them up!

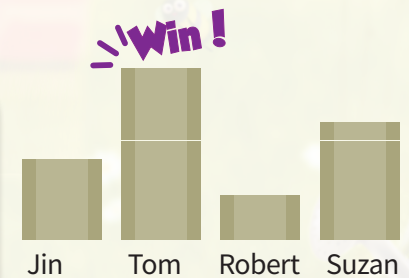


Regardless of the results of the dice roll, the bonus tiles could be picked up at any time if they are revealed!

- 6 The round ends once all matching tiles have been picked up. Checking the empty spaces on the board. There are less then 5 empty space, roll the dice for a new round.

End of the game

Once there are 5 empty spaces showing on the game tray , the game ends at the end of that round. The player with most tiles win.



Note

Instead of counting the number of tiles, it's easy to find the winner if all players make a stack then compare the height of each stack.

Easy game mode

Only use 1 or 2 dices. If want use only 1 dice, color dice or number dice should be better.

Solo game mode

Roll the dices and pick the tiles up. It's 2 minute time attack! challenge the master!

60~64	Master
50~59	Pro player
30~49	Expert
15~29	Challenger
~15	Apprentice